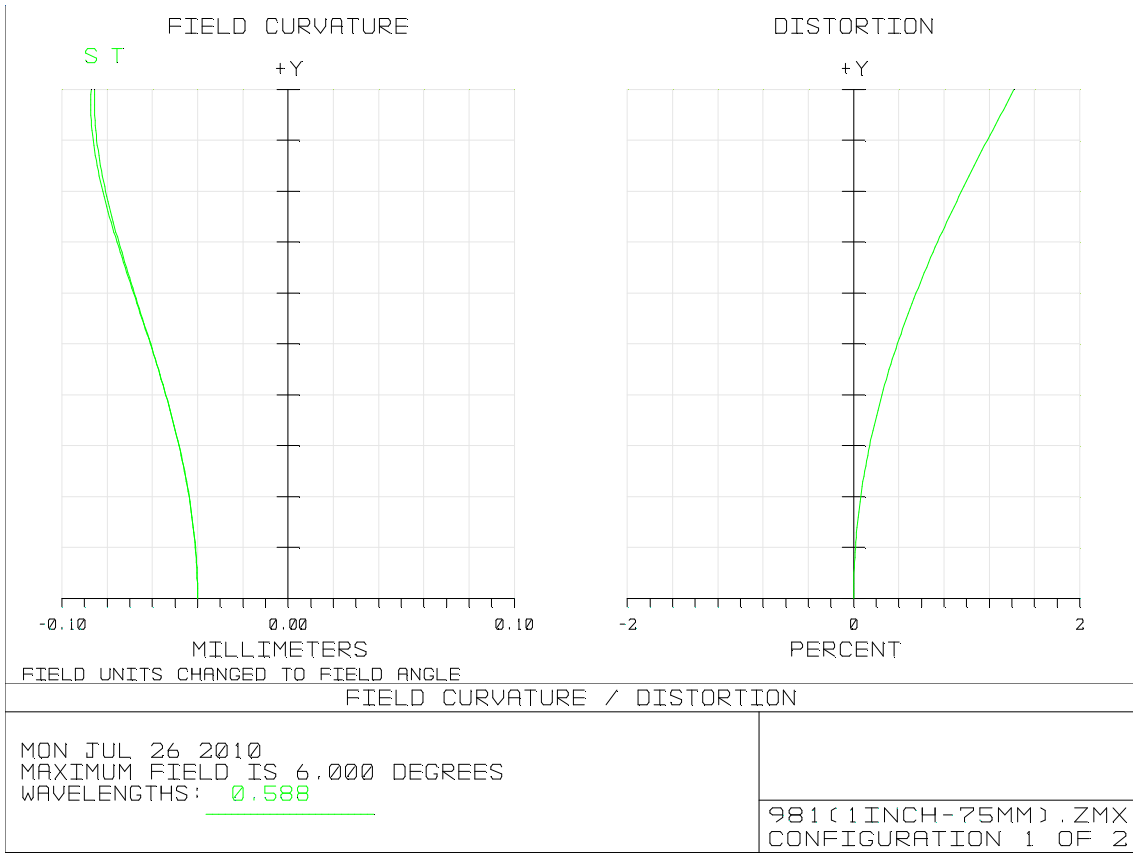


# LM75HC

## Distortion (Object )



## Distortion (Object 1.0m)

